

# Clue Suspects

For 1 Player • Ages 10+

## Contents

Plastic Clue® Mansion, 60 Clue cards (of varying difficulty from easy to difficult), 12 Suspect Pieces, Reversible Rooms Board

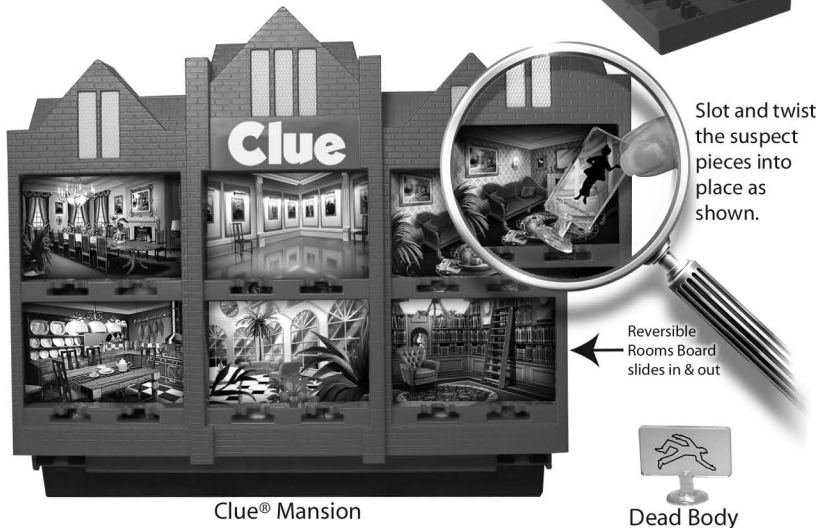
## Object of the Game

Whodunit? Carefully read the clues to place the suspects in the mansion and you'll solve each murder mystery. The suspect in the same room as the victim ("dead body") is the murderer!

## Set-up

Open the Clue® Mansion and insert the Rooms Board (as shown). Place the Suspect Pieces within easy reach.

Slot leg into hook to hold Mansion open.



The 11 Suspects

## ROOMS BOARD

Side 1 – Use for mysteries 1-30



The Clue puzzles numbered 1-30 start at an "easy" level and build to a moderate level of difficulty. Start at Clue puzzle #1 to get the idea of how the puzzler works before moving up to the more challenging cards.

Side 2 – Use for mysteries 31-60



The Clue puzzles numbered 31-60 are increasingly more difficult. You'll need to sharpen your detective skills to solve them! When working on puzzles 31-60, pull the Rooms Board out of the mansion, turn it over, and then slide it back in.

## HOW TO PLAY

*Tease your Brain!*

1. Choose a card and read its clues in order.
2. The first clue tells you which room the victim was found in. Place the dead body piece in that room.
3. Next, read who was in the house at the time of the murder and place those suspect pieces near the board. (In many puzzles you won't need all of the suspects.) Set any spare suspect pieces aside.
4. If a clue tells you exactly where a suspect is, slot its mover into place. For example: "PROFESSOR PLUM was in the LOUNGE."
  - Place PROFESSOR PLUM in the LOUNGE.

**NOTE:** There are never more than two characters in any room.

5. If a clue tells you that a suspect is upstairs or downstairs, or which side of the house he/she is in, lay their suspect piece in a suitable area near the board until you have enough information to place it in a specific room. For example: "MRS. WHITE was in the room below MR. GREEN."
  - Place MRS. WHITE 'downstairs' on the table and MR. GREEN 'upstairs' on the table.

**NOTE:** The East Wing is the right side of the mansion and the West Wing is the left side of the mansion.

6. Keep reading clues and placing suspect pieces. Later, clues will give you the information you need to place suspects mentioned in an earlier clue. For example: "MR. GREEN is in the room next to PROFESSOR PLUM."
  - Because of what you found out from earlier clues, you can now place MR. GREEN in the BALLROOM and MRS. WHITE in the CONSERVATORY.
7. Once you've read all the clues, check if you have placed all the suspects. If not, re-read the clues carefully with your detective head on. Remember: The suspect in the same room as the dead body is the murderer!
8. Once you have completed a mystery, flip the card to see the solution on the back. *Did you solve the crime?*

Once you've solved all 60 puzzle cards, start again...

*Can you do each one faster the second and third time through?*

## Storage

Store all the pieces and cards inside Clue® Mansion before folding it away.



Game designed by Dugald Keith  
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100 Conifer Hill Drive, Suite 102, Danvers, MA 01923 USA.

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## Contact us

Let us know your comments or questions about CLUE® SUSPECTS!

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