

FISH FISH SQUISH!

The Squish Or Be Squished Family Game

FOR 2-4 PLAYERS
AGES 5+

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Deck of 54 Colorful Fish Playing Cards
4 Re-Sealable Bags of Safe Modeling Fun Dough
4 Plastic Fish Molds
4 Player Mats

OBJECT OF THE GAME

The object of Fish, Fish, Squish! is to be the last player with an “unsquished” fish!

SET UP

- Each player takes a bag of colored modeling dough, the same colored player’s mat and one fish mold.
- Each player molds five fish using their mold and dough, then places their fish in the designated spots on their mat.



Keep your mat with your little school of fish in front of you. Put the molds and extra modeling dough back in the box.

- The oldest player shuffles the deck of cards and lays thirty-six cards out, face down, in a 6 x 6 grid. He places the remaining cards in a pile, face down, away from the play area.

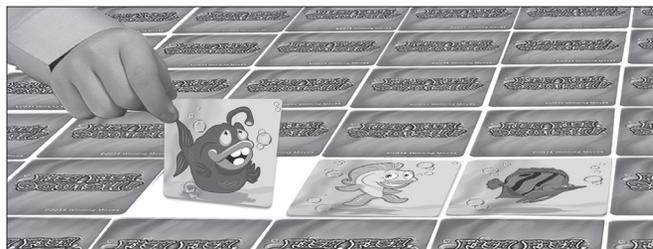


GAME PLAY

- 1 The youngest player goes first. He flips one fish card over and leaves it, face up, in the same spot. Play passes to the left.

Earning A Squish!

When a player flips a card over that creates a three-in-a-row (horizontally, diagonally, or vertically) that includes one of each of three different fish (1 small red fish, 1 medium yellow fish and 1 big purple fish) that player leaves the cards face up where they are and has earned the right to SQUISH one of any other player’s FISH!



How To Squish A Fish!

Carefully, squish a fish on any other player's fish mat. Squish the fish by pressing it down, lightly, with your hand. As fun as it is to squish a fish with lots of force, if you get too wild you might just squish too many fish! A correct three-in-a-row earns you **one squish of one fish**, be nice and squish with care!

Did You Miss A Squish?

Later in the game when lots of cards have been flipped over, it is trickier to spot if you've made a three-in-a-row. Make sure to carefully look, in every direction, to see if one red, one yellow and one purple fish are swimming in a row. If a player doesn't see that he's made a set and play passes to the next person, then the next person (if he sees it) can point it out and make the squish! That player can also flip a card and take his usual turn after making the squish. (A really lucky player might even make another set and earn another squish!)

- 2 Players continue to flip cards and squish fish (when earned), in turn, until all the cards have been flipped over.
- 3 If a player gets all five of his fish squished, he is out of the game.

WINNING THE GAME

Once all of the cards are face-up, the player who still has an unsquished fish (or more) wins the game! If, after all 36 cards have been flipped,

more than one player has unsquished fish, deal another row of six cards, face down, and continue playing until only one player is left.

IMPORTANT NOTE: Really good fish squishers may be able to eliminate their opponents by squishing all of their fish before all the cards are turned over. That's okay too! If a player has an unsquished fish and all the other players have boards full of fish guts (well, not really!) the player with the unsquished fish wins!

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