



We are happy to hear your questions or comments about BRYNK!

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BRYNK™ Game Rules

The Baffling Balancing Game!



CONTENTS

- Game Unit (doubles as Storage Container)
- Balancing Base/Cap
- Tri-Slider Piece
- 42 Plastic Brynk Playing Pieces
- Illustrated Instructions

Family

AGE

7+



15-30



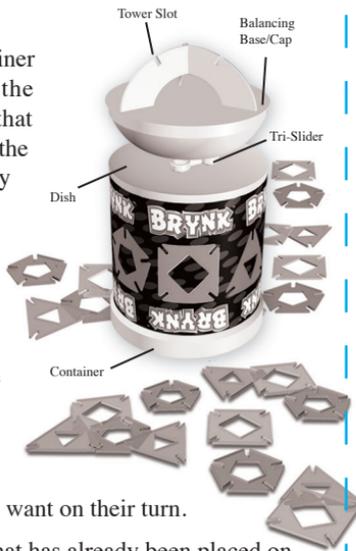
2 or more
PLAYERS

OBJECT OF THE GAME

To be the last player to successfully place a piece on the tower without making it fall.

SET UP

Take the Balancing Base/Cap off of the Container and empty out all of the Brynk pieces and the Tri-Slider piece. Flip the Container over so that the dished (indented) surface is on top. Place the Tri-Slider in the middle of the dish and evenly balance the Balancing Base on top if it fits. Place the Brynk pieces (the “pool”) on the table, where everyone can reach them, beside the game unit.



GAMEPLAY

1. Starting with the youngest player, players take turns choosing any unplayed piece from the pool and hooking it onto any available slot on the Brynk tower.
2. Players can choose any shape/color piece they want on their turn.
3. Players can attach a piece to any other piece that has already been placed on the tower. NOTE: A player may start to place a piece in one spot and decide the Brynk tower looks too unbalanced and wobbly. He can then move the piece to another spot. But, if the player has already attached the piece to another piece on the tower, he cannot change his mind and move it to another spot.
4. Players may only use one hand at a time when placing a piece.



5. Players cannot use their hands to help balance or “fix” the tower at any time.
6. After a piece is in place, wait about ten seconds to see if the tower or any pieces fall. If not, play passes to the left. Play continues with each player placing one piece at a time on the tower.
7. If the tower or pieces fall, see “WHAT HAPPENS WHEN THE TOWER OR PIECES FALL?” section below

WHAT HAPPENS WHEN THE TOWER OR PIECES FALL?

1. If one or more pieces fall off the tower during a player’s turn, that player is OUT of the game. Play passes to the left.
2. However, if the entire tower falls over and/or ALL playing pieces fall off, the game ENDS. The last player who successfully placed a piece on the tower wins the game

IMPORTANT NOTES

- During a player’s turn, all of the playing pieces except one may fall off of the Brynk tower. If this happens, the player that made the pieces fall is out, but the game continues for the rest of the group.
- When the tower grows and gets heavier, the Tri-Slider piece might slide right out from under the balancing base. If this happens and there are still pieces balancing on the Brynk tower, play continues.

WINNING THE GAME

When a player makes the entire Brynk tower topple over and/or when all of the pieces fall off of the tower, the game stops. The last player who successfully placed a piece on the tower wins the game.

